Holy Lands RPG Character Sheet

Character Information

Player Name_____
Character Name_____ Gender_____
Character Class_____ Level_____
Character Stature_____
Age_____ Height_____ ‘ _____ “ Weight_____ lbs.
Languages_____
Native Land_____
Phobia(s)_____
_____
Sins/Consequences_____
_____

Life [_____] -_____ Faith [_____] -_____

Attributes

Intellect_____
Wisdom_____
Patience_____
Will _____
Memory_____
Strength_____
Agility_____
Speed_____
Endurance_____
Beauty_____
Charisma_____
Virtue_____

Abilities

Perception +_____
= ½ (INT + WIS)
Search +_____
= ½ (INT + PAT)
Climb +_____
= ½ (WIL + STR)
Jump +_____
= ½ (WIL + AGI)
Balance +_____
= ½ (PAT + AGI)
Hide +_____
= ½ (WIS + SPD)
Appeal +_____
= ½ (CHA + VIR)

Saving Throws

+_____	Using Magic	(19)
+_____	Curse	(18)
+_____	Spell	(17)
+_____	Disease	(16)
+_____	Poison	(15)
+_____	Fumes/Acids	(14)
+_____	Magic Item	(13)
+_____	Rune Trap	(12)
+_____	Death	(11)
+_____	Sin	(10)
+_____	Fright	(9)
+_____	Miracle	(8)
+_____	Holy Item	(7)

Gifts

	PF
	+____
	+____
	+____
	+____
	+____
	+____
	+____

Talents

	PF
	+____
	+____
	+____
	+____
	+____
	+____
	+____

Crafts

	PF
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____
	+____

Combat Abilities

Advantage +_____
Dodge +_____
Defend +_____
Damage +_____

Weapon Skills

	Attack	Critical	Special	AtR [Max]	RNG
Hand to Hand	+____	+____	+____	____ [6]	____
Light Arms	+____	+____	+____	____ [4]	____
Heavy Arms	+____	+____	+____	____ [3]	____
Paired Weapons	+____	+____	+____	____ [5]	____
Missiles	+____	+____	+____	____ [3]	____
Thrown	+____	+____	+____	____ [4]	____
Kick Attack	+____	+____	+____	____ [4]	____

Weapons

	Damage
	____
	____
	____
	____
	____
	____
	____
	____
	____
	____
	____
	____

Quiver:
[ ] missiles_____
[ ] missiles_____
[ ] missiles_____

Armor and Clothes

AP	aDEF
Head_____	+____
Chest_____	+____
Arms_____	+____
Legs_____	+____
Back_____	+____
Feet_____	+____

nDEF: +4

Armor Penalty –_____ tDEF: _____

Equipment and Items

_____
_____
_____